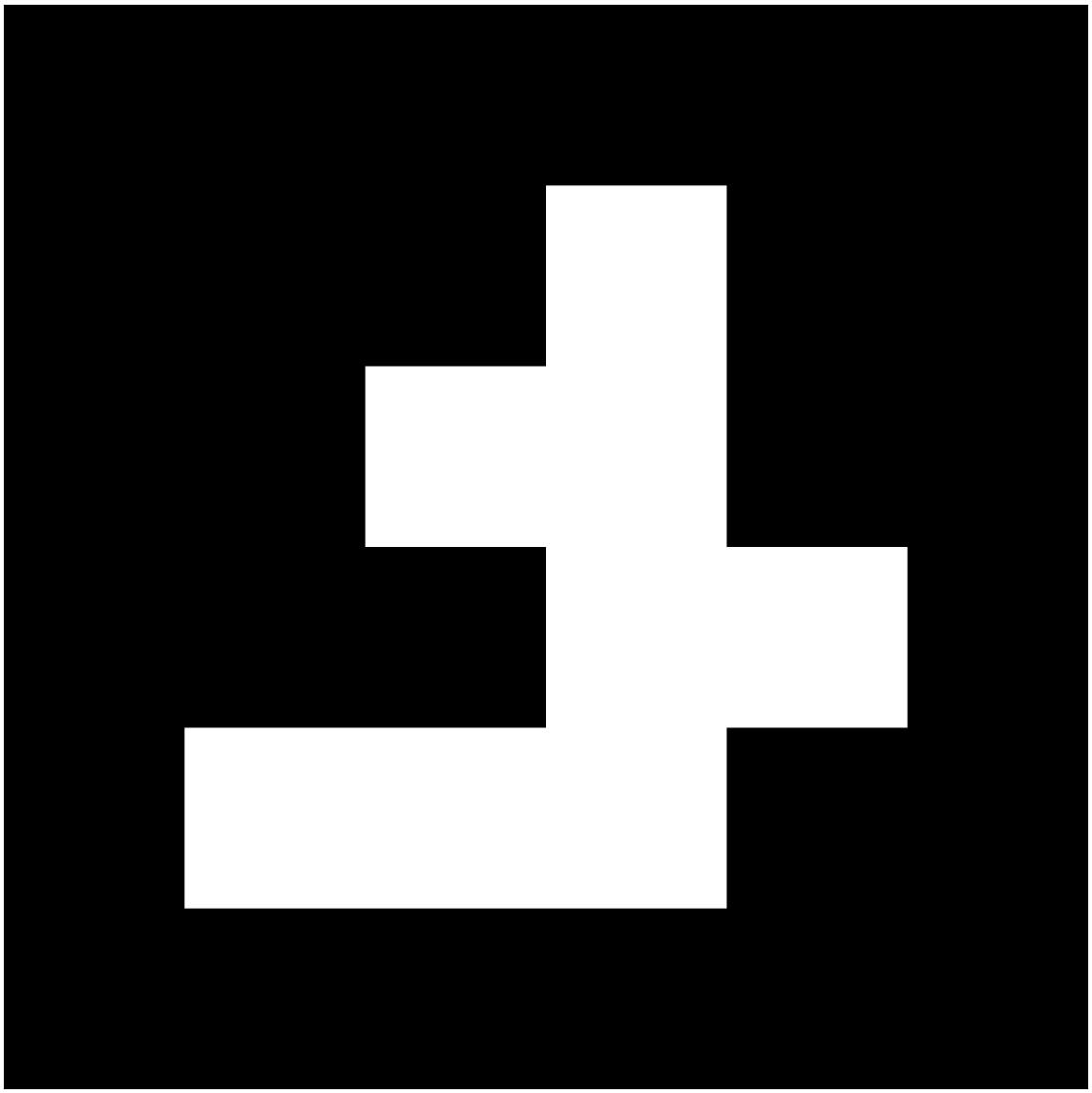
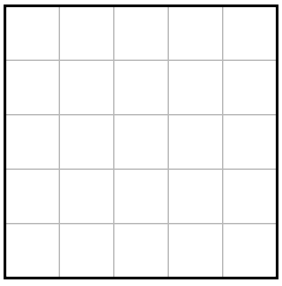
MARKER 15

DICT_4X4_50 · 150 mm **PRINT AT 100%**



INSTRUCTIONS

Keep the white border clear — do not trim, write on, or tape over it.
Shoot from an ANGLE, never square-on. Get closer, not higher.
On the floor: one photo. Off the floor: two, from different angles.



mark location on grid

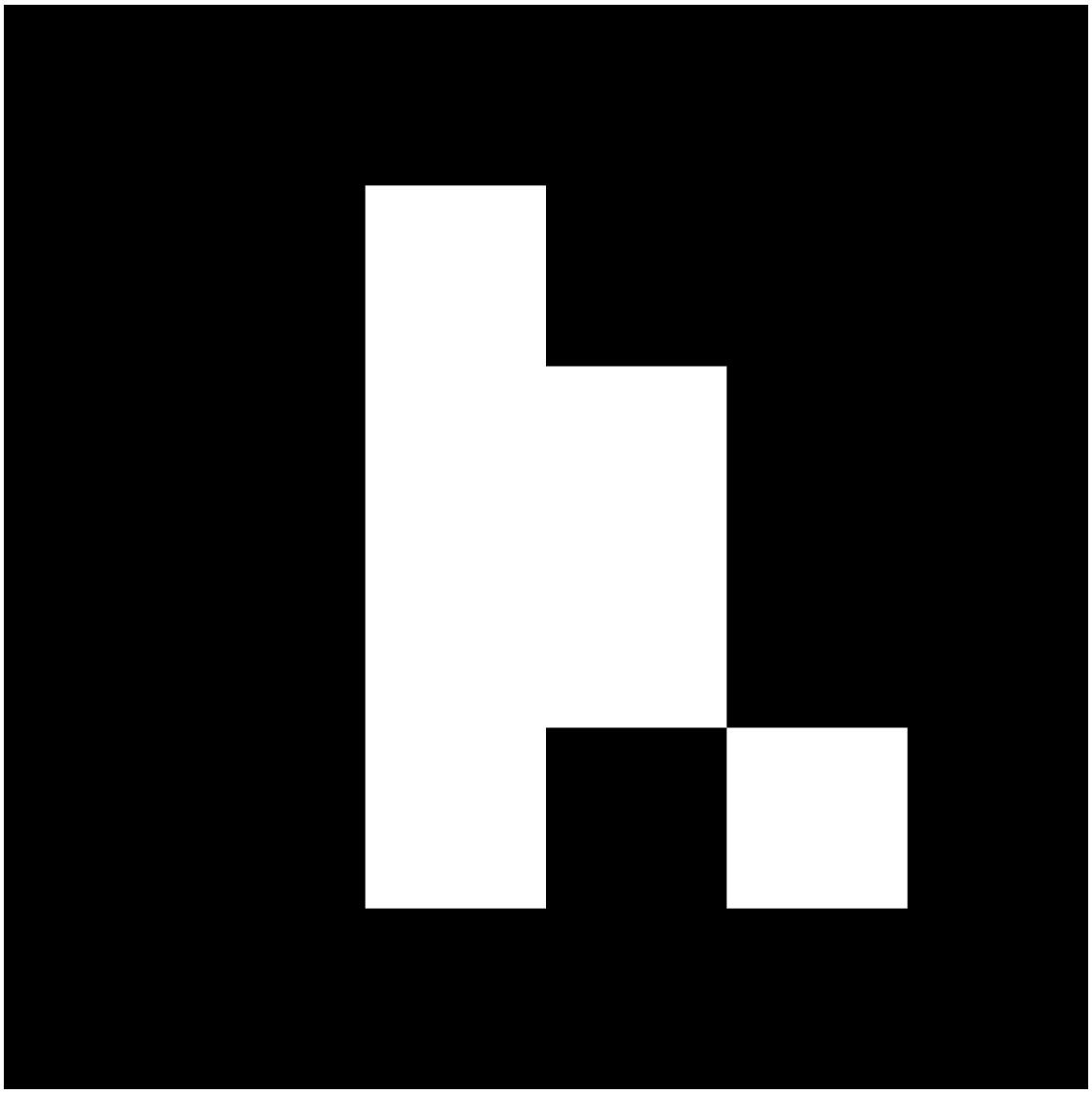
LOCATION

Grid cell: _____

Height, m (0 = floor): _____

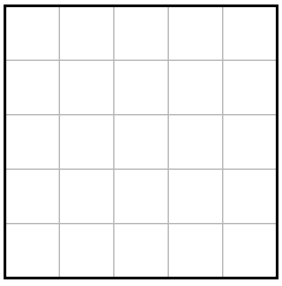
MARKER 16

DICT_4X4_50 · 150 mm **PRINT AT 100%**



INSTRUCTIONS

Keep the white border clear — do not trim, write on, or tape over it.
Shoot from an ANGLE, never square-on. Get closer, not higher.
On the floor: one photo. Off the floor: two, from different angles.



mark location on grid

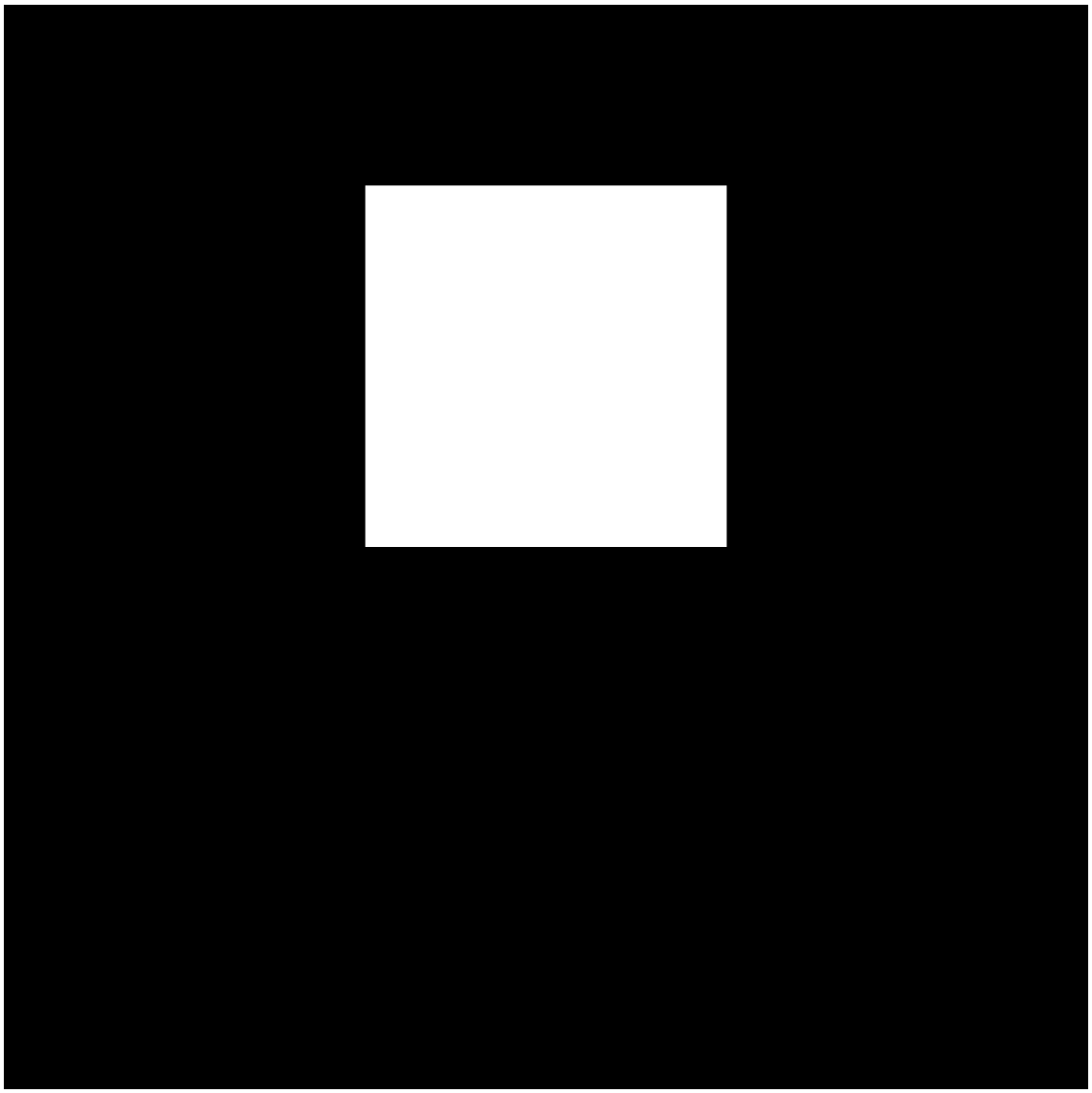
LOCATION

Grid cell: _____

Height, m (0 = floor): _____

MARKER 17

DICT_4X4_50 · 150 mm **PRINT AT 100%**



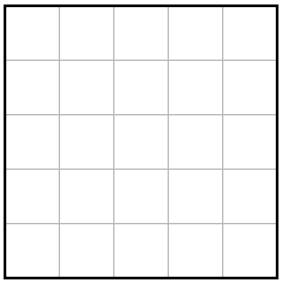
INSTRUCTIONS

Keep the white border clear — do not trim, write on, or tape over it.
Shoot from an ANGLE, never square-on. Get closer, not higher.
On the floor: one photo. Off the floor: two, from different angles.

LOCATION

Grid cell: _____

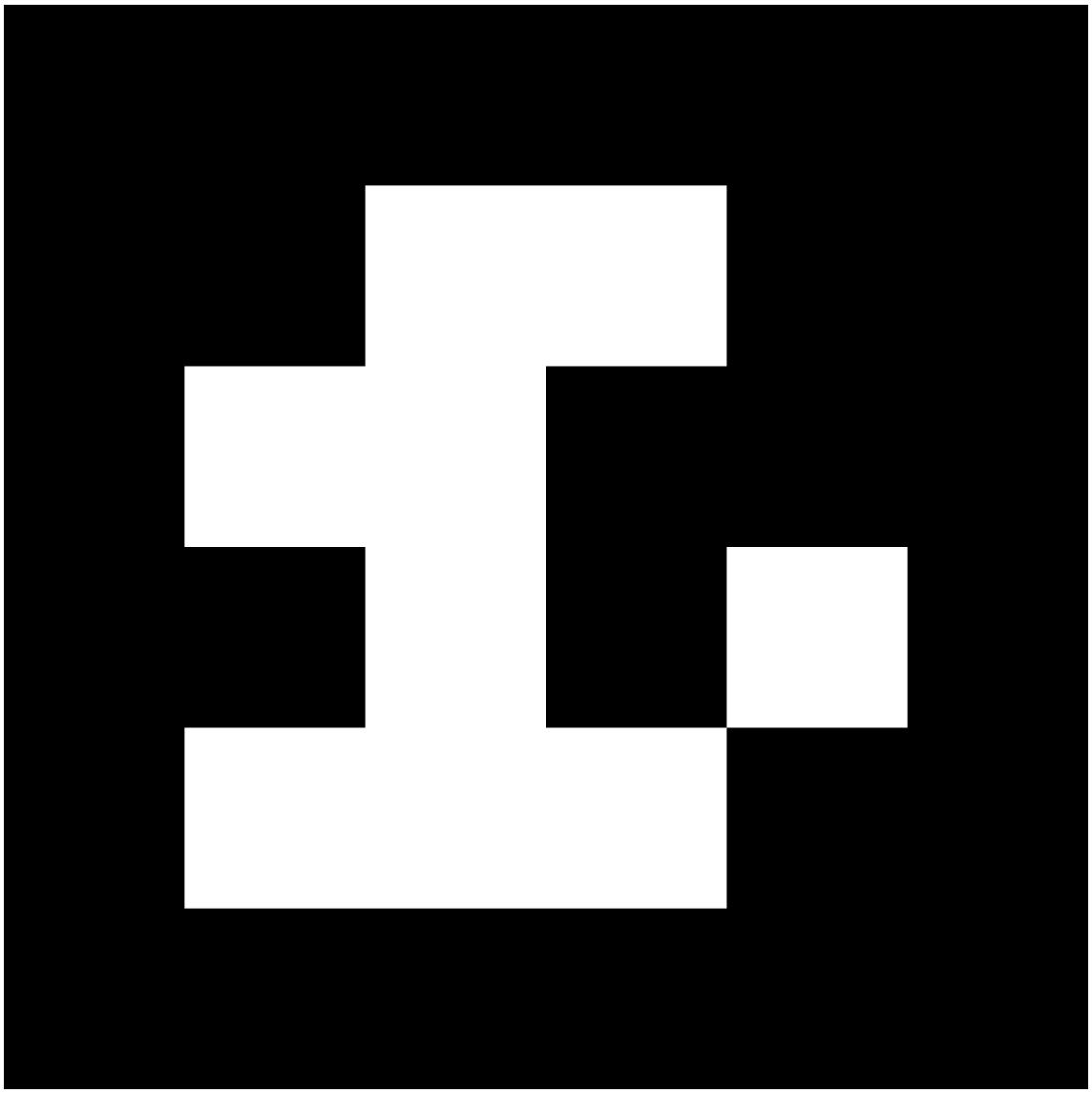
Height, m (0 = floor): _____



mark location on grid

MARKER 18

DICT_4X4_50 · 150 mm **PRINT AT 100%**



10 cm

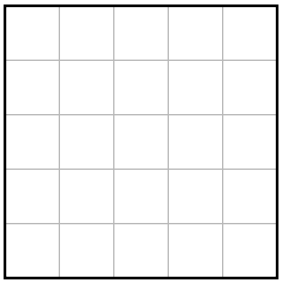
INSTRUCTIONS

Keep the white border clear — do not trim, write on, or tape over it.
Shoot from an ANGLE, never square-on. Get closer, not higher.
On the floor: one photo. Off the floor: two, from different angles.

LOCATION

Grid cell: _____

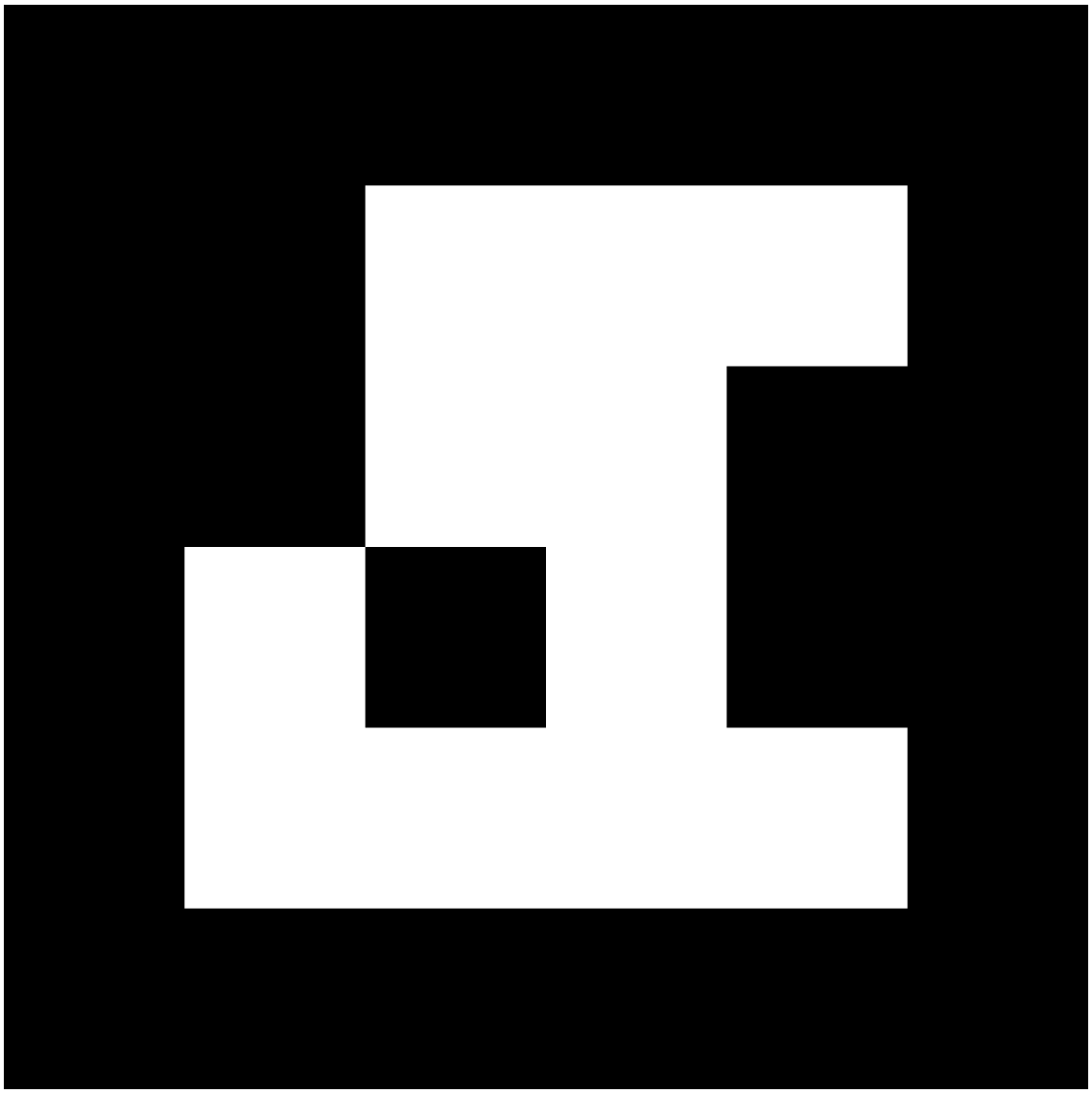
Height, m (0 = floor): _____

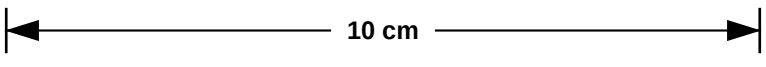


mark location on grid

MARKER 19

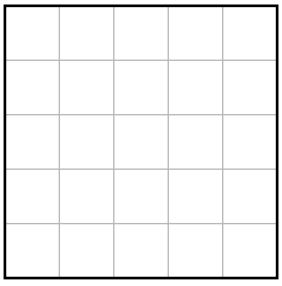
DICT_4X4_50 · 150 mm **PRINT AT 100%**





INSTRUCTIONS

Keep the white border clear — do not trim, write on, or tape over it.
Shoot from an ANGLE, never square-on. Get closer, not higher.
On the floor: one photo. Off the floor: two, from different angles.



mark location on grid

LOCATION

Grid cell: _____

Height, m (0 = floor): _____